## When Nonconvexity Meets Nonsmoothness

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## Nonscary nonconvex optimization

Many problems in modern signal processing, machine learning, statistics, imaging, ..., are most naturally formulated as nonconvex optimization problems.


In theory: Even computing a local minimizer is NP-hard!

In practice: Heuristic algorithms are often surprisingly successful.

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In practice: Heuristic algorithms are often surprisingly successful.

Which nonconvex optimization problems are easy?

## Problems with nice global landscapes

All local mins are global, all saddles are strict

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Eigenvalue problems (folklore!)
Sparsifying dictionary learning [Sun et al., 2015]
Generalized phase retrieval [Sun et al., 2016]
Orthogonal tensor decomposition [Ge et al., 2015]
Low-rank matrix recovery and completion

[Ge et al., 2016, Bhojanapalli et al., 2016]
Phase synchronization [Boumal, 2016]
Community detection [Bandeira et al., 2016]
Deep/shallow networks [Kawaguchi, 2016,
Lu and Kawaguchi, 2017, Soltanolkotabi et al., 2017]
Sparse blind deconvolution [Zhang et al., 2017]


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Algorithms: virtually everything reasonable works!
[Conn et al., 2000, Nesterov and Polyak, 2006, Goldfarb, 1980, Jin et al., 2017]

## Problems with nice local landscapes



## Use problem structure to find a clever (sometimes random) initial guess. <br> Analyze iteration-by-iteration in the vicinity of the optimum.

- Matrix completion/recovery: [Keshavan et al., 2010], [Jain et al., 2013], [Hardt, 2014], [Hardt and Wootters, 2014], [Netrapalli et al., 2014], [Jain and Netrapalli, 2014], [Sun and Luo, 2014], [Zheng and Lafferty, 2015], [Tu et al., 2015], [Chen and Wainwright, 2015], [Sa et al., 2015], [Wei et al., 2015]. Also [Jain et al., 2010]
- Dictionary learning: [Agarwal et al., 2013a], [Arora et al., 2013], [Agarwal et al., 2013b], [Arora et al., 2015], [Chatterji and Bartlett, 2017], [Gilboa et al., 2018]
- Tensor recovery: [Jain and Oh, 2014], [Anandkumar et al., 2014b], [Anandkumar et al., 2014a], [Anandkumar et al., 2015]
- Phase retrieval: [Netrapalli et al., 2013], [Candès et al., 2015], [Chen and Candès, 2015], [White et al., 2015], [Wang et al., 2016], [Chen et al., 2018]


## Nonscary nonconvex problems

Problems with nice global/local landscapes

- My webpage: http://sunju.org/research/nonconvex/
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## Common ingredients in analysis

> 1st order geometry: $\nabla f$ or $\boldsymbol{v}^{\top} \nabla f$ (directional derivatives)
> 2nd order geometry: $\nabla^{2} f$ or $v^{\top} \nabla^{2} f v$ (directional curvatures)

This talk: What about nonsmooth, nonconvex problems?
nonsmooth: may be non-differentiable

## Nonsmooth problems are everywhere

Optimization: exact penalty functions

$$
\begin{aligned}
& \min f(\boldsymbol{x}) \text { s.t. } g_{i}(x) \leq 0, h_{j}(x)=0 \\
& \longrightarrow P(\boldsymbol{x}, c)=f(\boldsymbol{x})+c\left(\sum_{i} g_{i}(x)_{+}+\sum_{j}\left|h_{j}(\boldsymbol{x})\right|\right)
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\min \|f(\boldsymbol{x})-\boldsymbol{y}\|_{p} \quad f \text { nonlinear }
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## Promoting structures:

Sparse phase retrieval
Sparse principal component analysis (SPCA)
Sparse blind deconvolution
Neural networks with nonsmooth activations (e.g., ReLU)

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## Promoting structures:

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Sparse principal component analysis (SPCA)
Sparse blind deconvolution
Neural networks with nonsmooth activations (e.g., ReLU)
Others [Bagirov et al., 2014, Absil and Hosseini, 2017]

## Language for nonsmooth functions?

This talk: What about nonsmooth, nonconvex problems?

1st order geometry: $\nabla f$ or $\boldsymbol{v}^{\top} \nabla f$ (directional derivatives)
$\Longrightarrow$ ?
2nd order geometry: $\nabla^{2} f$ or $\boldsymbol{v}^{\top} \nabla^{2} f \boldsymbol{v}$ (directional curvatures)

$$
\Longrightarrow \text { ? }
$$

## Locally Lipschitz functions

... functions that are Lipschitz locally:

- Continuous convex and concave functions
- Continuously differentiable functions
- Distance function to a set
- Sum of two locally Lipschitz functions: e.g., weakly convex functions ( $f(\boldsymbol{x})$ so that $f(\boldsymbol{x})+\rho\|\boldsymbol{x}\|_{2}^{2}$ is convex)
- Components of two locally Lipschitz functions: e.g., $h(g(\boldsymbol{x}))$ with $h$ convex and $g \in \mathcal{C}^{1}$
- Products/Quotients of two locally Lipschitz functions
- ...


## Clarke subdifferentials

We restrict to finite-dimensional functions, i.e., $f: X \mapsto \mathbb{R}$ with $X \subset \mathbb{R}^{n}$.

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Rademacher's theorem: If $f$ is locally Lipschitz, $f$ is differentiable almost everywhere.

Definition (Clarke subdifferential [Clarke, 1990])

$$
\partial f(\boldsymbol{x}) \doteq \operatorname{conv}\left\{\lim \nabla f\left(\boldsymbol{x}_{k}\right): \boldsymbol{x}_{k} \rightarrow \boldsymbol{x}, f \text { diff. at } \boldsymbol{x}_{k}\right\}
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$$

$-f \in \mathcal{C}^{1}, \partial f(\boldsymbol{x})=\{\nabla f(\boldsymbol{x})\}$

- $f$ convex: the usual subdifferential in convex analysis
- Most natural calculus rules hold (under regularity conditions, Chap 2 of [Clarke, 1990])
- Optimality: $\boldsymbol{x}_{0}$ is local min when $\mathbf{0} \in \partial f\left(\boldsymbol{x}_{0}\right)$


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1st order geometry: $\nabla f$ or $\boldsymbol{v}^{\top} \nabla f$ (directional derivatives)
$\Longrightarrow \partial f$ or $\boldsymbol{v}^{\top} \partial f$
2nd order geometry: $\nabla^{2} f$ or $\boldsymbol{v}^{\top} \nabla^{2} f \boldsymbol{v}$ (directional curvatures)
$\Longrightarrow$ motononicity of $\partial f: f$ is convex iff
$\left\langle\boldsymbol{u}_{\boldsymbol{x}}-\boldsymbol{u}_{\boldsymbol{y}}, \boldsymbol{x}-\boldsymbol{y}\right\rangle \geq 0 \quad \forall \boldsymbol{x}, \boldsymbol{y}$ and $\boldsymbol{u}_{\boldsymbol{x}} \in \partial f(\boldsymbol{x}), \boldsymbol{u}_{\boldsymbol{y}} \in \partial f(\boldsymbol{y})$.

## Nonsmoothness in action

Learning sparsifying transformation


Given $\boldsymbol{Y}$, learn $\boldsymbol{Q}$ so that $\boldsymbol{Q}^{*} \boldsymbol{Y}$ is sparse, i.e., $\left\|\boldsymbol{Q}^{*} \boldsymbol{Y}\right\|_{0}$ is small.

## Nonsmoothness in action

Learning sparsifying transformation


Given $\boldsymbol{Y}$, learn $\boldsymbol{Q}$ so that $\boldsymbol{Q}^{*} \boldsymbol{Y}$ is sparse, i.e., $\left\|\boldsymbol{Q}^{*} \boldsymbol{Y}\right\|_{0}$ is small.
To study possibility of recovery, given $\boldsymbol{Q}_{0}$ orthogonal and $\boldsymbol{X}_{0}$ sparse,

$$
\boldsymbol{Y}=\boldsymbol{Q}_{0} \times \boldsymbol{X}_{0}
$$

recover $\boldsymbol{Q}_{0}$ and $\boldsymbol{X}_{0}$ (up to signed permutation \& scaling).

## One element each time

Assume $\boldsymbol{Y}=\boldsymbol{Q}_{0} \boldsymbol{X}_{0}, \boldsymbol{Q}_{0}$ orthogonal
A naive formulation:

$$
\min \left\|\boldsymbol{q}^{*} \boldsymbol{Y}\right\|_{0} \quad \text { s.t. } \quad \boldsymbol{q} \neq \mathbf{0} .
$$

Nonconvex "relaxation":

$$
\min \quad f(\boldsymbol{q}) \doteq \frac{1}{m}\left\|\boldsymbol{q}^{*} \boldsymbol{Y}\right\|_{1} \quad \text { s.t. }\|\boldsymbol{q}\|_{2}^{2}=1 \text {. }
$$

Many precedents, e.g., [Zibulevsky and Pearlmutter, 2001] in blind source separation. Here, inspired by [Spielman et al., 2012, Sun et al., 2015]

## Toward geometric intuition

A low-dimensional example $(n=3)$ of the landscape when the target dictionary $\boldsymbol{Q}_{0}$ is $\boldsymbol{I}$ and $m \rightarrow \infty$


The landscape
$\min \quad f(\boldsymbol{q}) \doteq \frac{1}{m}\left\|\boldsymbol{q}^{*} \boldsymbol{Y}\right\|_{1}=\frac{1}{m} \sum_{i}\left|\boldsymbol{q}^{*} \boldsymbol{y}_{i}\right| \quad$ s.t. $\|\boldsymbol{q}\|_{2}^{2}=1$.

## The landscape

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Riemannian language: $\partial_{R} f(\boldsymbol{q})=\left(\boldsymbol{I}-\boldsymbol{q} \boldsymbol{q}^{*}\right) \partial f(\boldsymbol{q})$
[Hosseini and Uschmajew, 2017]

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For analysis: Bernoulli-Gaussian model $\boldsymbol{X}_{0}=\boldsymbol{\Omega}_{0} \circ \boldsymbol{V}_{0}$,
$\boldsymbol{\Omega}_{0} \sim_{\text {iid }} \operatorname{Ber}(\theta), \boldsymbol{V}_{0} \sim_{\text {iid }} \mathcal{N}(0,1)$. Sparsity parameter $\theta$

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When $m$ is large, w.h.p., in a "reasonably large" region of $e_{n}$ :

$$
\inf \left\langle\partial_{R} f(\boldsymbol{q}), \boldsymbol{q}-\boldsymbol{e}_{n}\right\rangle \geq \gamma\left\|\boldsymbol{q}-\boldsymbol{e}_{n}\right\|
$$



## Subgradient descent learns orthogonal dictionaries!

Starting from a $\boldsymbol{q}^{(0)}$ uniformly random on $\mathbb{S}^{n-1}$, for $k=0,1,2, \ldots$ :

$$
\boldsymbol{q}^{(k+1)}=\frac{\boldsymbol{q}^{(k)}-\eta^{(k)} \boldsymbol{v}^{(k)}}{\left\|\boldsymbol{q}^{(k)}-\eta^{(k)} \boldsymbol{v}^{(k)}\right\|} \quad \text { for any } \boldsymbol{v} \in \partial_{R} f\left(\boldsymbol{q}^{(k)}\right)
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Ideas:

- Each runs finds an $e_{i}$ with constant probability
- All basis vectors found in $O(n \log n)$ independent runs


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## Theorem (Informal, Bai, Jiang, S.'18)

Assume $\theta \in[1 / n, 1 / 2]$. When $m \geq \Omega\left(\theta^{-2} n^{4} \log ^{4} n\right)$, whp, the proposed algorithm pipeline recovers all basis vectors in polynomial time.

## Comparison with the DL literature

Algorithms working in the constant sparsity regime, i.e., $\theta \in \Theta(1)$

- Convex relaxation based on Sum-of-Squares (SOS):
[Barak et al., 2015, Ma et al., 2016, Schramm and Steurer, 2017] solving huge SDP's or tensor decompositions


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- Nonconvex relaxation based on smoothed $\ell_{1}: 2$ nd order method [Sun et al., 2015] or 1st order method [Gilboa et al., 2018], still expensive in computation and involved for analysis
- This work: nonconvex relaxation based directly on $\ell_{1}$ :
lightweight computation and neater analysis - compress the smoothed $\ell_{1}$ analysis by $2 / 3$ !


## A word on technicalities

Subdifferentials are (convex) sets in general, and randomness in data leads to random sets.

- Measure set difference: Hausdorff distance
- Expectation of random sets: selection integrals and support functions [Aubin and Frankowska, 2009, Molchanov, 2013]
- Concentration of Minkowski sum of random sets: support functions and concentration of empirical processes
[Molchanov, 2017, Molchanov, 2013]


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The $\operatorname{sign}(\cdot)$ function is not Lipschitz in the usual sense

- Careful construction of the $\varepsilon$-net for covering in showing uniform convergence of the subdifferential


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Thank you!

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